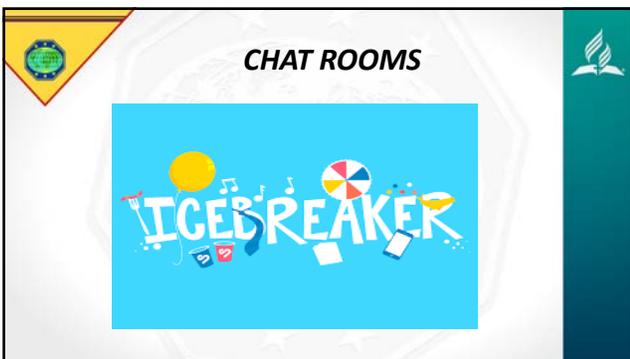


1



2



3

 **The Power of A Teacher**
<https://www.youtube.com/watch?v=SFnMTHhKdkw>



4

 **Introduction**

- *Teaching is a purposeful intention with aims of promoting and causing learning to happen*
- *Learners are intrinsically different and have preferred styles*

5

 **BUZZ SESSION**

- What are some skills needed for teaching ? (2 min)



6

Skills Needed for Teaching

7

Skills Needed for Teaching Cont'd

- ❖ An Engaging Personality and Teaching Style
- ❖ Clear Objectives for Lessons
- ❖ Effective Discipline Skills
- ❖ Good Classroom Management Skills
- ❖ Good Communication with Parents

8

Skills Needed for Teaching Cont'd

- ❖ High Expectations
- ❖ Knowledge of Curriculum and Standards
- ❖ Knowledge of Subject Matter
- ❖ Passion for Children and Teaching
- ❖ Strong Rapport with Students
- ❖ <http://teaching.org/resources/top-10-qualities-of-a-great-teacher>

9

A Great Teacher

Passionate—teach students, not subjects

Rapport with students

The Master Teacher

10

Teaching and Learning Styles

www.lifeschool.xyz

11

Learning Styles

MULTIPLE INTELLIGENCES

12

Check for Understanding

1. A child who is "Word Smart" is linguistic
2. A child who is "Logic Smart" is visual
3. A child who is "People Smart" is intrapersonal

True or False

13

Teaching Styles

What is teaching style?

- Instructors develop a teaching style based on their beliefs about what constitutes good teaching, personal preferences, their abilities, and the norms of the particular discipline.
- Grasha (1996) defines teaching style as a particular pattern of needs, beliefs, and behaviors that teachers display in the classroom.
- Some believe classes should be **teacher-centered**, where the teacher is expert and authority in presenting information.
- Others take a **learner-centered** approach, viewing their role as more of a facilitator of student learning.

14

Teaching Styles Cont'd

5 EFFECTIVE TEACHING STYLES



15

**Teacher Centered:
Formal Authority (Authoritarian)**



The image shows a traditional classroom setting. A male teacher stands at the front, pointing towards a chalkboard. Students are seated at their desks, facing the teacher. The room has a chalkboard, a map on the wall, and various classroom supplies.

16

**Teacher Centered:
Demonstrator/Personal Model**



The image depicts a teacher in a white lab coat and stethoscope, interacting with a group of students. The teacher is holding a small object, possibly a medical instrument, and appears to be demonstrating or explaining something to the students. The students are gathered around a table, looking at the teacher with interest.

17

**Student Centered:
Facilitator**



The image shows a teacher leaning over a table, interacting with a group of students. The teacher is smiling and appears to be facilitating the students' work. The students are focused on their task, with one student pointing at something on the table. The setting is a collaborative learning environment.

18

**Student Centered:
Delegator**

The slide features a photograph of a male teacher with his arms crossed, looking at two female students who are looking down at something they are holding together. The slide includes a yellow triangle logo in the top left and a teal vertical bar with a white leaf icon in the top right.

19

Hybrid

Teacher-Centered Approach

- Direct Instruction
- Formal Authority
- Expert
- Personal Model

Student-Centered Approach

- Inquiry-Based Learning
- Facilitator
- Personal Model
- Delegator
- Cooperative Learning
- Facilitator
- Delegator

The slide features a yellow triangle logo in the top left and a teal vertical bar with a white leaf icon in the top right.

20

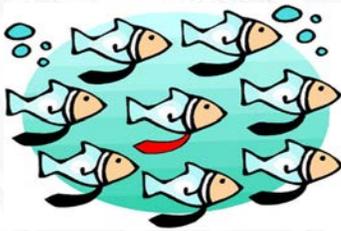
BUZZ SESSION

Which teaching style has a positive impact on Pathfinders overall learning outcome? Why?

The slide features a yellow triangle logo in the top left and a teal vertical bar with a white leaf icon in the top right.

21

Differentiated Learning

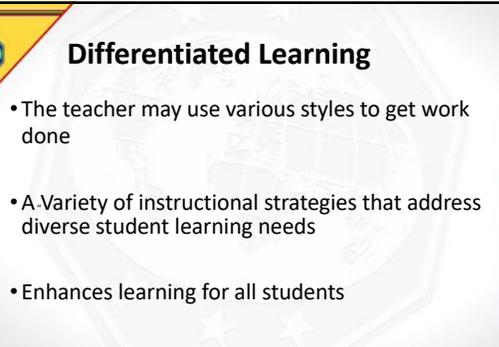


The slide features a yellow triangle in the top-left corner with a circular logo. The title "Differentiated Learning" is in bold black text. The central illustration shows a group of ten cartoon fish swimming in a circular pattern in a light blue pool of water. A teal vertical bar on the right side contains a white icon of an open book.

22

Differentiated Learning

- The teacher may use various styles to get work done
- A Variety of instructional strategies that address diverse student learning needs
- Enhances learning for all students



The slide features a yellow triangle in the top-left corner with a circular logo. The title "Differentiated Learning" is in bold black text. Below the title is a bulleted list. The background of the slide shows a faint illustration of a school building. A teal vertical bar on the right side contains a white icon of an open book.

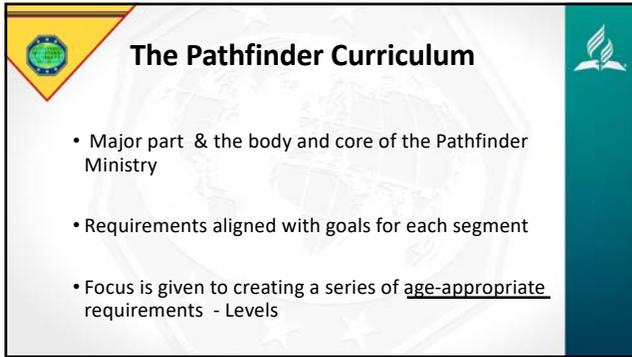
23

VIDEO



The slide features a yellow triangle in the top-left corner with a circular logo. The title "VIDEO" is in bold black text. Below the title is a rectangular illustration of a school building with a flagpole and trees. A teal vertical bar on the right side contains a white icon of an open book.

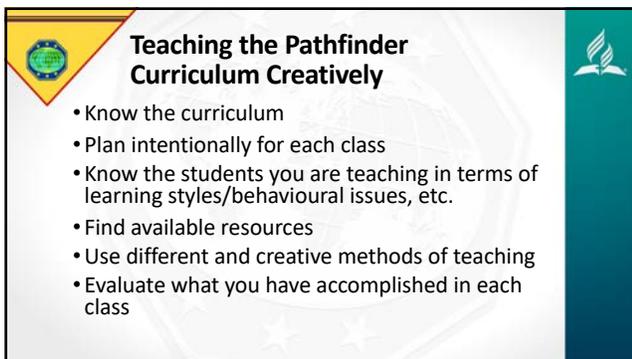
24



The Pathfinder Curriculum

- Major part & the body and core of the Pathfinder Ministry
- Requirements aligned with goals for each segment
- Focus is given to creating a series of age-appropriate requirements - Levels

25



Teaching the Pathfinder Curriculum Creatively

- Know the curriculum
- Plan intentionally for each class
- Know the students you are teaching in terms of learning styles/behavioural issues, etc.
- Find available resources
- Use different and creative methods of teaching
- Evaluate what you have accomplished in each class

26



Class Levels

Grade 5	Friend	Trail Friend
Grade 6	Companion	Trail Companion
Grade 7	Explorer	Wilderness Explorer
Grade 8	Ranger	Wilderness Ranger
Grade 9	Voyager	Frontier Voyager
Grade 10	Guide	Frontier Guide

27

Achievement Tracks

Investiture Achievement Tracks

	Personal Growth	<ol style="list-style-type: none"> 1. Achievement levels are grade assigned 2. Develop a relationship with God through a daily study of His word and prayer 3. Embrace the Faithfinder(AV) lifestyle
	Spiritual Discovery	<ol style="list-style-type: none"> 1. Encourage spiritual growth through a discovery of the Bible and Christian history.
	Serving Others	<ol style="list-style-type: none"> 1. Engage participants in active service 2. Connect participants to the community 3. Engage participants in friendship evangelism 4. Connect participants to their church.
	Making Friends	<ol style="list-style-type: none"> 1. Develop a relationship with God that fosters positive friendships, strong moral values, and civic responsibility.
	Health and Fitness	<ol style="list-style-type: none"> 1. Apply health and fitness principles that will benefit the participant for a lifetime 2. Learn and practice safety procedures, first aid, and rescue skills.

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Achievement Tracks Cont'd

	Nature Study	<ol style="list-style-type: none"> 1. Develop an understanding of God, the Creator of all things, through the study and observation of His creation.
	Outdoor Living	<ol style="list-style-type: none"> 1. Develop the skills needed for maximum enjoyment of the outdoors. 2. Build self-confidence through outdoor experiences. 3. Develop team building skills.
	Honor Enrichment (Advanced Level Only)	<ol style="list-style-type: none"> 1. Learn new skills. 2. Participate in or study content areas new to them.

29

CREATIVITY

- **TWO PROCESSES ARE INVOLVED**
- **THINKING-----(IMAGINATIVE ONLY)**
- **PRODUCING-----(CREATIVE)**

30

 **Understanding Creativity** 

According to Merriam Webster, Creativity is:

- “The act of turning new and imaginative ideas into reality.”
- “The ability to perceive the world in new ways; to find hidden patterns; to make connections where none are visible; to generate solutions to problems.”

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 **VALUE OF CREATIVITY** 

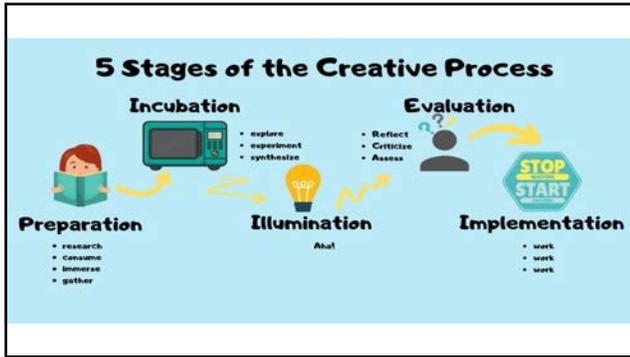
- Leads Pathfinders to have rapid and effective responses that help them achieve life’s goals, allowing them to enjoy the journey.
- Positive creativity that inspires experiences is needed at every level of the educational journey.

32

 **VALUE OF CREATIVITY** 

- Rewards you as leaders with the joy of seeing your pathfinders reach their creative potential.
- Pathfinders develop thinking and sensory learning through engagement in creative activities.
- Creativity leads to fun. Any interruption of pleasure and fun is an interruption of an important learning process.

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34

CREATIVE TOOLS

- The goal is to use different methods for the integration of learning
- Using activities as tools to stimulate the brain for learning concepts and ideas

35

Why Creative activities?

- The strategy of each activity is to create long term memory in learning concepts and ideas.
- In addition, the strategies are tools for creative learning that teaches how to integrate those concepts and ideas into the pathfinders' assignments.

36



Teaching the Pathfinder Curriculum Creatively

- Recognize that each pathfinder learns differently
- Know the learning styles of the pathfinders in your class.
- Build relationships with pathfinders in your class



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Teaching A.Y. Honor

- Know the children that you are working with
- Research the Honor yourself and be thoroughly acquainted with requirements
- Now you may use the following method which was created by the Scouting movement.
- **The EDGE Method**
- **a four-step method for teaching a skill:**
 - Explain
 - Demonstrate
 - Guide
 - Enable



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Teaching A.Y. Honor

- Keep honor at the level of kids in your class. (You will have to adjust requirements to suit maturity level of class. NO CHILD LEFT BEHIND)
- Make sure that material is readily available.
- If making an object or dish or painting etc., be sure that you are capable of doing it yourself.



39

Let's Share

- Choose one aspect of the Pathfinder classes to teach, plan a one-day lesson – e.g., an honor (10 mins)



40

Materials Needed

- (need curriculum of various classes – group by classes taught)

41

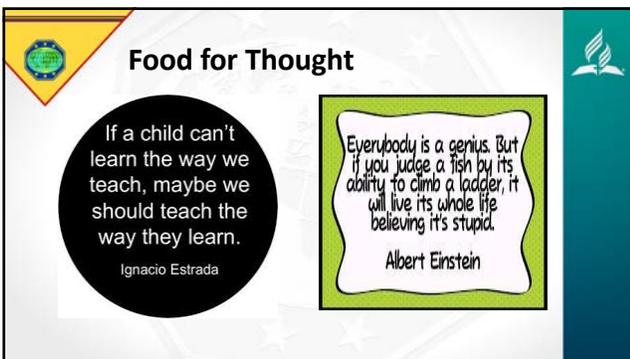
Moment of Truth (where do I put the test???????)



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